

Application Name: GAMESCAPE

Application Deadline: FRIDAY, April 15, 2010

Intro Copy:

Gamescape, a visual arts exhibition showcasing video games and video game inspired artwork, is currently open for submissions. With the return of video games to Artscape, we aim to have developers submit games that they have created.

This exhibition will include classic arcade machines, video game demos from local companies, panels on game development, and art related to video games. It will open on July 14, 2011 and run through the duration of Artscape: Friday, July 15 through 17, 2011. *Gamescape* will be located in the Pinkard Gallery located in the Bunting Center at the Maryland Institute College of Art.

Developers are encouraged to submit games for any platform, as long as they are able to provide the equipment necessary to demo the game themselves. Submissions will be reviewed by an independent panel of jurors.

Gamescape is a program of the Baltimore Office of Promotion & the Arts (BOPA). Artscape is produced by the Baltimore Office of Promotion & the Arts, Inc. on behalf of the Baltimore Festival of the Arts, Inc. Artscape is America's largest free public arts festival featuring 150+ artists, fashion designers, and craftspeople.

Curator

Benjamin Walsh, CEO of Pure Bang Games and Co-Founder of Innovate Baltimore.

Submission Details

Developer should submit a working demo of the game they would like to be considered for inclusion in this exhibition. In the absence of a working demo, screenshots and a brief description will be allowed. Images should be in jpeg format, proposals should be in jpeg or pdf format. Space is limited, so not all games will be chosen.

Developers will need to provide for their own technology needs such as hardware, internet access, cables, etc.

Timeline

Application Deadline: Friday, April 15, 2011

Artist Notification: May 2011

Installation: July 12 – July 14, 2011

Exhibition duration: July 15, 2011 – July 17, 2011

Opening Reception: July 14, 2011, 6pm

Artscape, July 15 – 17, 2011

For more information contact Ben Walsh at 443-762-4119 or ben@innovatebaltimore.com.

Demo Detail Copy:

Please submit demo and images (up to ten [10]) of your game, images should be no larger than 5MB in size and in jpeg format. For ease of uploading into the online application, image names should be alpha-numeric (absent of extraneous characters such as number signs, dashes or spaces).

Legal Copy:

Exhibition is open to developers over the age of 18.

Decisions of exhibition jurors are final.

BOPA reserves the right to reproduce images of selected artwork for printed or internet publicity, catalogue, map or marketing purposes.

Each approved applicant will be required to read and sign an Artists' contract outlining all the terms and conditions by which they will participate in this project. As with the application, failure to comply with the terms and conditions of the contract may result in termination of the applicant's participation in the project at the sole discretion of BOPA/BFAI.